



# Michoel Weiss

## WEB DEVELOPER

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in [linkedin.com/in/michoel-weiss-a32023284/](https://www.linkedin.com/in/michoel-weiss-a32023284/)  [github.com/michoelWeiss/portfolio](https://github.com/michoelWeiss/portfolio)

Please visit my website at  [michoelweiss.com](http://michoelweiss.com)

## Summary

I'm a dedicated developer who constantly works to improve his skills by learning new programming languages, frameworks, technologies, and staying up-to-date on the latest industry trends. I take pride in contributing to the development and maintenance of software that has practical applications, while always seeking ways to improve my code and tackle the challenges I encounter.

## My Projects

- **Blogger**
  - Developed two versions of this web page — vanilla JavaScript and React, styled with CSS
  - Front-End development
  - Component based architecture
  - Interactive user interface design
- **Asteroid Game**
  - An arcade-style asteroid game using JavaScript and HTML5 Canvas
  - Game physics and Collision detector
  - Smooth animation
  - Responsive controls
- **Bubble Screensaver**
  - An interactive bubble screensaver using JavaScript and HTML5 Canvas
  - Realistic Object interactions
  - Dynamic color transition
  - Bubble pop responsively on mouse interaction

## Technical Skills

- Javascript
- React
- HTML/CSS
- C#
- Java
- Python
- SQL
- BootStrap
- JQuery
- Git/Github

## Personal Skills

- Problem-Solving
- Creativity
- Adaptability
- Attention to Detail
- Time Management
- Critical Thinking
- Curiosity/Lifelong Learning

## Education

**PCS** Software and Web Development Course  
(2023 - 2025)